



MCL 10 SPECIFIC PLAYING RULES 2010

1. Pitching Distance 35 Feet

2. Runners starting at first or second base are entitled to advance or steal one base only per pitch. Runners starting at third base may not steal or advance home on a pitch. All base-runners are liable to be put out if they are off the base. However, if a ball is thrown in an attempt to pick off a base runner, all base runners may advance without limitation at their own risk.

Comment: This rule ONLY applies to runners attempting to steal or, advance a base as a result of a wild pitch, passed ball or dropped third strike. It DOES NOT apply to any situation where a batted ball is in play or an error or errors occur as a result of a batted ball.

3. After all play ceases, if a runner safely occupies a base beyond the one the runner was entitled to advance or steal: The runner will be returned to the correct base without liability to be put out.

4. Batters may not attempt to advance to first as a result of a dropped third strike. The Batter is declared out and the ball remains live.

5. Awarded bases will apply to ALL runners who are entitled to the award.

6. Runners can only score on:

- a. A batted ball
- b. Hit batter with bases full
- c. Awarded base
- d. Pick off attempt where the ball is actually thrown.

7. Pitching: There are no walks. After the 4th ball, the batter's coach will soft toss. This coach must take a position in foul territory and the batter is entitled to a maximum of 3 pitches. The batter must remain in the Batter's Box. Failure to bat the ball into fair territory by the third soft toss will result in the batter being declared out.

8. The pitcher during the soft toss must remain within the pitching circle.

9. The catcher during the soft toss must remain within the catcher's box.

10. There is no bunting permitted on the soft toss.

11. Base-runners may not attempt to advance on any soft toss except, in the case of the ball being batted into play.

12. 10 players are permitted, but the 10th player must play a position in the outfield. Comment: The 10U division is meant to be an instructional league, therefore at no time are more than 6 players allowed to play in the infield.

13. There is a 5 run per inning maximum with no game ending mercy rule in effect.

14. A minimum of 7 players on a team is required for the game to be considered regulation.